

**IN THE SPECIFICATION**

Please amend the paragraph of the specification beginning on page 3, line 23 and ending on page 3, line 27 as follows:

B-1  
Also, in accordance with this aspect of the invention, the rendering engine remembers the data from each geometry engine and stores these data until deliberately changed. These data, therefore, do not require ~~resetting~~resending when the rendering engine begins receiving data from a different geometry engine, thereby enhancing speed.